Rob the flag

**Ingredients:**

One chess and one controller is required.

**Prep-time:**

Unlimited time.

**Location:**

Beaches, sand courts, ...

**Recipe for fun:**

• First, players will divide into 2 teams or rock paper scissors to divide the team.

The two teams lined up horizontally opposite each other and spaced at least 15m apart, placing the flag in the middle.

• Each member in a team will have 1 same number, the players standing opposite each other of the two teams belong to the same order.

• When the game manager calls out a number, the two players with that number from each team rush up to the flag position. Two opponents stalk each other, waiting for the opponent to loosen, take the chance to steal the flag and run towards the border of their team, that team will be counted 1 point.

• If when you steal the flag, you do not run back quickly, but let the chasing opponent touch you without crossing the boundary of your team, you will not be scored but the point belongs to the other team.

• After the turn is over, return the set flag and continue playing until the specified number of innings is reached (usually the number of innings will be proportional to the number of members in a team)..

**People required to play the game:**

5-15 people / team.

**How to decide the winner:**

At the end of the last round of play, the team with more points than that team wins, otherwise it will play again to win or lose.